Hop Step and Jump into Good Speech

Artic Goals: to work on A-Z artic in all positions and at all levels

Grammar Goal 1: Make grammatically correct sentences with the words written on the stepping stones using erasable markers. These can be vocabulary words pronouns, synonyms, antonyms, homonyms, or whatever you are working on. This is the nice part of the erasable markers.

Grammar Goal 2: Make present, past and future tense sentences by putting the words yesterday, today and tomorrow on the stepping stones with the washable marker.

Players: 1-?

Overview: Each player tries to be the first one to get to the speech table by rolling the die, stepping on the stones and using their speech sounds or grammar goal to provide correct answers in order to move.

Materials: 1 large foam die with numbers for older children
1 large foam die with colors for younger children
Laminated colored stepping stones
Sticky putty
Water erasable marker
Wet wipes
Data Sheets
Set Up: Use a small amount of sticky putty (this will help them stay flat) to stick the different colored stepping stones into a colored pattern on the floor. Have the stones wind around your room and lead to the speech table. If you have a very small room you can use fewer stepping stones and ask for 3-4 targets per stone before the player moves on, or you may want to check to see what hallway or room might be available to you. I often find this to be a good activity for whole classroom therapy.

Artic Directions for play: If a student rolls a number or a color that will lead them 4 places they will have to say four of their targets as they stop on each stone before moving on. Whoever gets to the table first may pick out their favorite chair or pass out folders.

Students with same sounds but, different levels
Artic: If you have students working on the same artic sound you can write words on the stones with all initial, medial, final or mixed positions. If some of your students are at utterance level or sentence level you can verbally provide them with cues to make a sentence or utterance.

Students working on different sounds and levels
Artic: Leave stones blank and give verbal cues to student to make up words with their sound or have student choose artic cards that have their sound. Have student provide sentence or utterances when doing well. Students at CV level
Warm up for beginners:
**Artic:** Leave the stones blank and have the children roll the appropriate age level die and have them say their sound in a /cv/ manner in order to warm up before reaching the table where their work is ready. Writing the sounds on the stones can work as well.

**Grammar Direction for play:**
Depending on the amount of stepping stones that are placed down you can decide if you want the students to give a sentence for each stone or just the one the die sends them to.

**Grammar Goal:** Write yesterday, today and tomorrow on the stepping stones. Verbally provide a word for the child to make a sentence with, vocabulary cards or spelling words work well for this. Action cards can also be provided to the student and the student will have to put the action into the correct tense to go with their stepping stones.

**Grammar Goal:** write generic words, or curriculum based words onto the stepping stones. Have student provide a definition and or grammatically correct sentence in order to move on. After 2 nice tries even if the sentence is not correct I will model and let the student move on.
**Rhyming:** Write words or place pictures of objects on stones and have the children come up with a rhyming word.

**Functions:** Tape or putty pictures of common items on the stepping stones and have the children find the stepping stone or stones that go with the function. At a Higher level, ask the child to tell the function of the item they land on.

**Modifications**
If you have a child in a wheel chair you can have her roll the dice as well and drive a long the path or drop a bean bag onto the stepping stones. By using the erasable markers and generic pictures you can use these stepping stones for all kinds of speech fun.

This game can be utilized in many ways. Color recognition, patterning, turn taking, Greetings, and departure’s, for start, for finish, etc…

You can also play the game to get back to the door when speech is over.

Speak to the children about not throwing the die too far or to hard. You can provide them with a direction to throw the die, so all will be safe.
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